package com.idk;

import android.view.Menu;

import android.view.MenuItem;

import android.text.Editable;

import android.text.TextUtils;

import android.view.View;

import android.view.View.OnClickListener;

import android.app.\*;

import android.os.Bundle;

import android.widget.\*;

import androidx.appcompat.app.AppCompatActivity;

public class MainActivity extends Activity {

EditText Text1;

TextView Text2;

Button next;

Button prvi;

Button drugi;

Button tretji;

int st = 1;

boolean Gumb1 = false;

boolean Gumb2 = false;

boolean Gumb3 = false;

@Override

public void onCreate(Bundle savedInstanceState) {

super.onCreate(savedInstanceState);

setContentView(R.layout.activity\_main);

EditText Text1 = (EditText) findViewById(R.id.Text1);

TextView Text2 = (TextView) findViewById(R.id.Text2);

Button next = (Button) findViewById(R.id.Next);

Button prvi = (Button) findViewById(R.id.prvi);

Button drugi = (Button) findViewById(R.id.drugi);

Button tretji = (Button) findViewById(R.id.tretji);

prvi.setVisibility(View.INVISIBLE);

drugi.setVisibility(View.INVISIBLE);

tretji.setVisibility(View.INVISIBLE);

next.setOnClickListener(new View.OnClickListener() {

public void onClick(View v) {

next.setVisibility(View.INVISIBLE);

Text1.setVisibility(View.INVISIBLE);

prvi.setVisibility(View.VISIBLE);

drugi.setVisibility(View.VISIBLE);

tretji.setVisibility(View.VISIBLE);

}

});

}

/\*

public void onClick(View v) {

float stevilo = 0;

float rezultat = 0;

stevilo = Float.parseFloat(Text1.getText().toString());

if (v.getId() == R.id.prvi)

{

rezultat = stevilo + stevilo;

Text1.setText(Float.toString(rezultat));

Text2.setText(Integer.toString(st));

st ++;

Gumb1 = true;

}

if (v.getId() == R.id.drugi)

{

rezultat = stevilo \* st;

Text1.setText(Float.toString(rezultat));

Text2.setText(Integer.toString(st));

st ++;

Gumb2 = true;

}

if (v.getId() == R.id.tretji)

{

stevilo = 1;

Toast.makeText(getApplicationContext(), "Vnesite začetno vrednost števca.", Toast.LENGTH\_LONG).show();

Text1.setText(Float.toString(stevilo));

Text2.setText(Float.toString(st));

Gumb1 = false;

Gumb2 = false;

Gumb3 = true;

}

if (Gumb3 == true && Gumb1 == false && Gumb2 == false)

{

st = 1;

}

Gumb1 = false;

Gumb2 = false;

Gumb3 = false;

}\*/

}